

Munchkin Apocalypse

Grades 2-5



Audience & Play



- » Ages 10+
- » 3-6 Players
- » 60-120 Minutes

Board Game Description



Every possible natural (and unnatural) disaster has happened .. or is about to. You are a rugged survivor in a world full of people and things that want to kill you and take your stuff.

Skills & Mechanics



- » Card Games
- » Board Games
- » Tabletop Games
- » Fantasy Games
- » Roleplaying Games

Alignments



Common Core

CCSS.MATH.CONTENT.2.OA.B.2 Mathematics. Fluently add and subtract within 20 using mental strategies. By end of Grade 2, know from memory all sums of two one-digit numbers.

TEKS

111.7.(a)(3): Mathematics. For students to become fluent in mathematics, students must develop a robust sense of number. The National Research Council's report, "Adding It Up," defines procedural fluency as "skill in carrying out procedures flexibly, accurately, efficiently, and appropriately." As students develop procedural fluency, they must also realize that true problem solving may take time, effort, and perseverance. Students in Grade 5 are expected to perform their work without the use of calculators.

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