

Coup

Grades 2-6



Audience & Play



- » Ages 9+
- » 2-6 Players
- » 15 Minutes

Board Game Description



In a future where the government is run for profit, all but a privileged few live lives of poverty and desperation. The Resistance rises out of these oppressed masses in revolt and throws the government into chaos. Many see hope for a brighter future for the first time in their lives. Others see opportunity for absolute power. To take command, you must destroy the influence of your rivals and drive them into exile. Only one can survive.

Image Attribution: No rights reserved

Skills & Mechanics



- » Role Playing
- » Board Games
- » Card Games
- » Tabletop Games
- » Hidden Role Games
- » Deduction Games

Alignments



Common Core

CCSS.ELA-LITERACY.SL.6.3 Language Arts. Delineate a speaker's argument and specific claims, distinguishing claims that are supported by reasons and evidence from claims that are not.

TEKS

110.13.(b)(28): English Language Arts and Reading. Listening and Speaking/Listening. Students use comprehension skills to listen attentively to others in formal and informal settings. Students continue to apply earlier standards with greater complexity.